

# Emulator collection for Nintendo Game & Watch (Retro-Go)

This is a port of the Retro-Go emulator collection that runs on the Nintendo Game & Watch: Super Mario Bros. or The Legend of Zelda system.

Supported emulators:

- ColecoVision (col)
- Nintendo Game Boy / Game Boy Color (gb/gbc)
- Nintendo Game & Watch / Konami / Tiger Electronics / Elektronika / LCD Games (gw)
- Nintendo Entertainment System (nes)
- NEC PC Engine / TurboGrafx-16 (pce)
- Sega Game Gear (gg)
- Sega Master System (sms)
- Sega SG-1000 (sg)
- Atari 7800 (a7800)
- MSX1/2/2+ (msx)
- Sega Genesis / Megadrive (md)
- Watara Supervision (wsv)

## Controls

Press button combination (**LEFT** + **GAME**) to launch Retro-Go emulator. Buttons are mapped as you would expect for each emulator. **GAME** is mapped to **START**, and **TIME** is mapped to **SELECT**. **PAUSE/SET** brings up the emulator menu.

By default, pressing the power-button while in a game will automatically trigger a save-state prior to putting the system to sleep. Note that this WILL overwrite the previous save-state for the current game.

More button combinations and actions in Retro-Go are listed in table below.

| Button combination                                | Action   |
|---|--|
| <b>GAME</b> or <b>START</b> (Zelda)               | Start/pause  |
| <b>TIME</b> or <b>SELECT</b> (Zelda in game)      | Select/pause/time  |
| <b>PAUSE/SET</b> or <b>SELECT</b> (Zelda in menu) | Retro-Go menu  |
| <b>A button</b>                                   | OK/launch  |
| <b>B button</b>                                   | Back/cancel/info   |
| <b>PAUSE/SET</b> + <b>GAME</b>                    | Store a screenshot. (Disabled by default on 1MB flash builds)          |
| <b>PAUSE/SET</b> + <b>TIME</b>                    | Toggle speedup between 1x and the last non-1x speed. Defaults to 1.5x. |
| <b>PAUSE/SET</b> + <b>UP</b>                      | Brightness up.   |
| <b>PAUSE/SET</b> + <b>DOWN</b>                    | Brightness down.   |
| <b>PAUSE/SET</b> + <b>RIGHT</b>                   | Volume up.   |
| <b>PAUSE/SET</b> + <b>LEFT</b>                    | Volume down.   |
| <b>PAUSE/SET</b> + <b>B</b>                       | Load state.  |
| <b>PAUSE/SET</b> + <b>A</b>                       | Save state.  |
| <b>PAUSE/SET</b> + <b>POWER</b>                   | Power off WITHOUT save-stating.  |

